



NSNR Mid North Sea High SIP25 2020 2D Marine Reprocessing Devil's Hole Horst 2D reprocessing summary 1st December 2020 update

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Summary

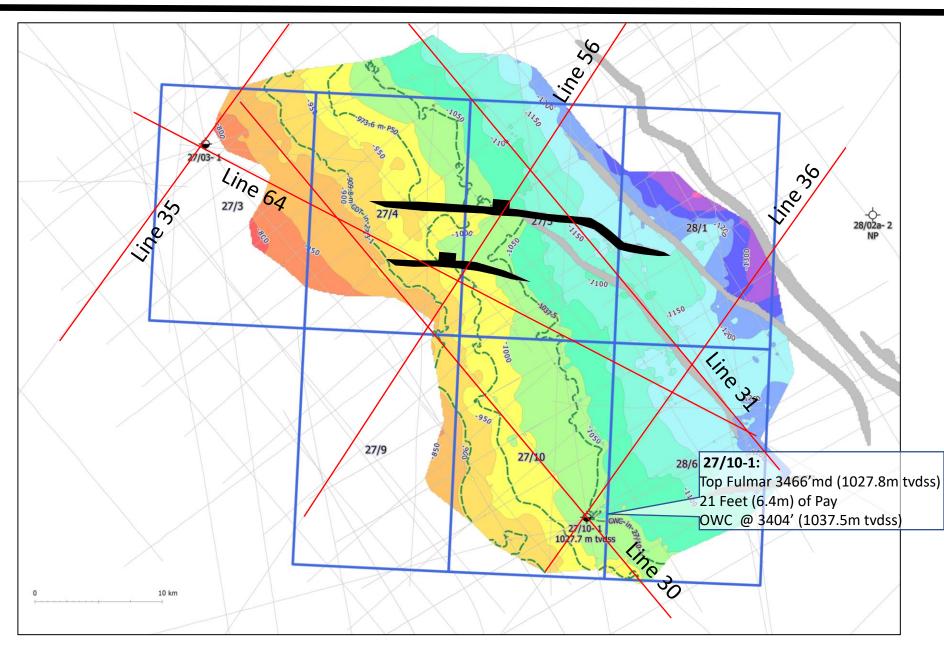
SIP was contracted to provide the 2D PSTM reprocessing of 2015 OGA MNSH lines 30, 31, 35, 36, 56 and 64.

- A key objective was to improve the resolution of the seismic sections between 600 to 1200ms TWT, over the Jurassic and deeper Permian prospects. The initial reprocessing used the pre-demultiple 4ms resampled deghosted shot records processed by WesternGeco for the OGA in 2015. To further improve the resolution at target, the original 2ms field data was also reprocessed.
- Although the bandwidth of the (4ms) input data is challenged beyond the 5 to 80 Hz range, the SIP reprocessing managed to improve the low and high frequency S/N of the image. We also see a further resolution enhancement when using the original 2ms field data.
- The reprocessing has improved the detail and imaging of the target area through a combination of SIP's demultiple and velocity enhancement. The SIP demultiple is also seen to be effective to attenuate the strong low frequency reverberations in the data, that was obscuring the detail at the reservoir interval. Improvement in the low frequency signal has also reduced the strong side lobes of the wavelet.

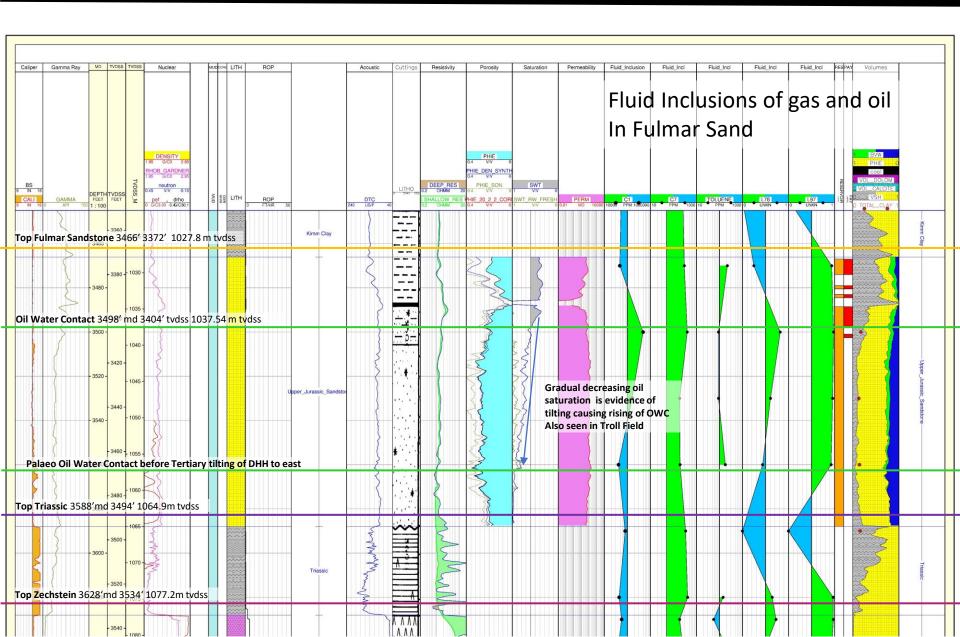
Data and processing summary

DHH Prospect Updated Top Fulmar Depth Map









Data input description: 4ms vs. 2ms

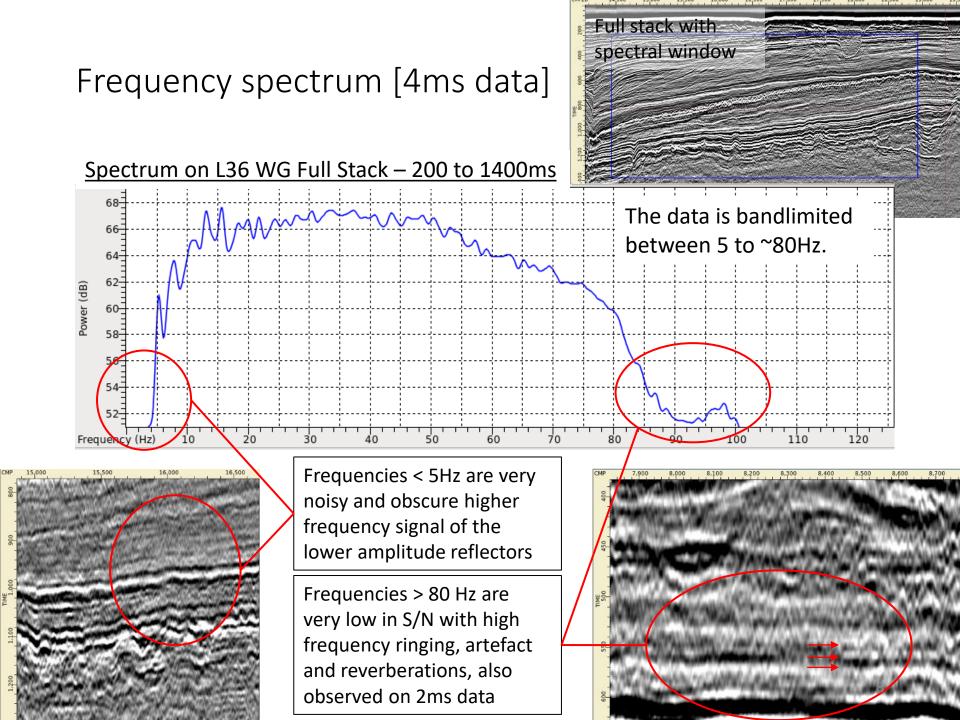
The initial input data reprocessed by SIP was the 4ms WG deghosted shot data (Left), which had the following preprocessing steps already applied in 2015. The 2ms reprocessing was also completed (Right) by SIP. Both inputs were passed through the SIP marine 2020 reprocessing sequence (next slide).

WG 4ms Pre-Processing SIP 2ms Pre-Processing SEG-D Field data at 2ms. SEG-D Field data at 2ms. 1. 1. Enhanced data forming to attenuate low velocity noise 2. 2. P190 Navigation merge modes and low level signal perturbations: 3. Trace / Shot edits Wrap-around noise removal, SVD & Multi-scale LACONA, Trace / Shot edits, Navigation – Seismic 4. Swell noise attenuation and Dip filter Merge, AAA, Q Streamer Regularization, FXIIR dip 5. **Receiver Motion Correction** filter Designature: Debubble and Zero Phase Designature 6. **Receiver Motion Correction** 3. **Direct Arrival Removal** 7. Calibrated Source to target Designature: Debubble and 4. Zero Phase Designature 8. Single Streamer (Receiver) Deghosting 5. Resampling to 4 ms and trace decimation to 6.25 m 9. Input to SIP demultiple stage i.e. Nyquist 250Hz i.e. Nyquist 125Hz 6. **Direct Arrival Removal** 7. Denoise (AAA, SPNA) SIP 2ms Deghosted 8. Single Streamer (Receiver) Deghosting Shot Data 9. Dip filter WG 4ms Deghosted 10. Output to SEGY 6 Shot Data

SIP Processing flow summary

Time processing

- 1. The 4ms / 2ms Pre-processed data inputs
- 2. 2D Geometry apply
- 3. Linear denoise
- 4. ePEG demultiple
- 5. Hi-Resolution Radon demultiple
- 6. Source-deghosting
- 7. Residual Linear denoise
- 8. Phase-only inverse-Q (Q=100)
- 9. Interactive Velocity Analysis, RMS model update for Pre-Stack Time Imaging
- 10. Anisotropic Pre-Stack Kirchhoff Time Migration
- 11. Hi-Resolution Radon demultiple
- 12. Residual Move-out correction
- 13. Linear denoise
- 14. Amplitude inverse-Q
- 15. Random denoise
- 16. Angle-mute and Stack
- 17. Gun static correction +4ms
- 18. DB Gain balance 4 dB/s
- 19. Match header geometry to 2015 processing



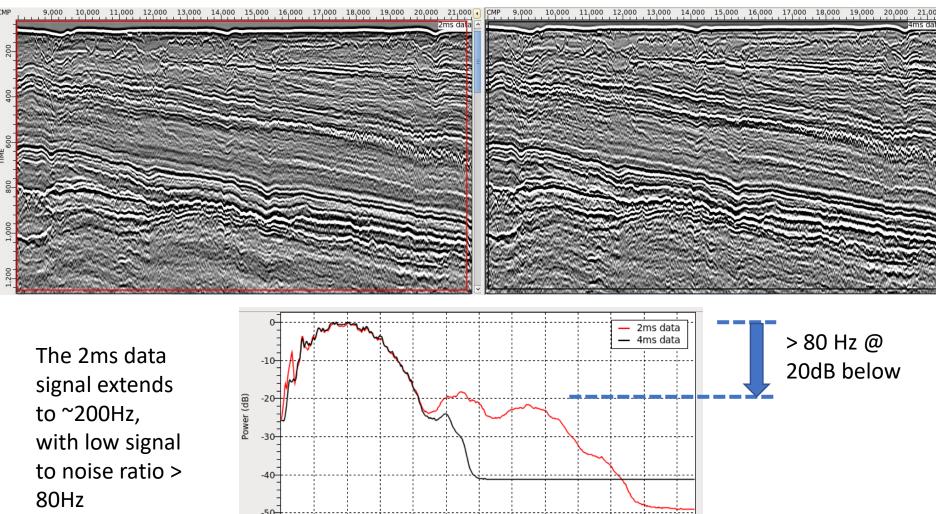
Brute stack comparison [2ms vs. 4ms] Full bandwidth

50

Frequency (Hz)

2ms data

4ms data



100

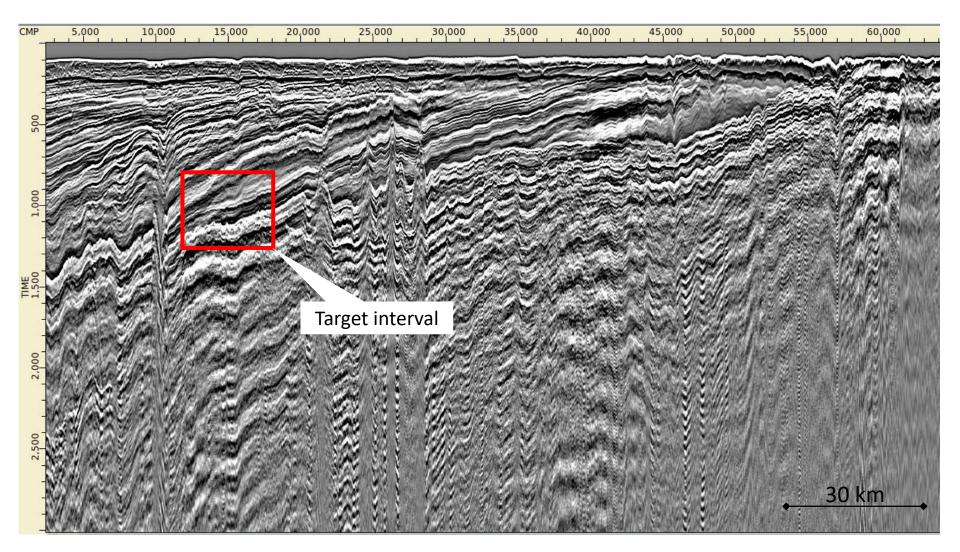
150

200

SIP Results

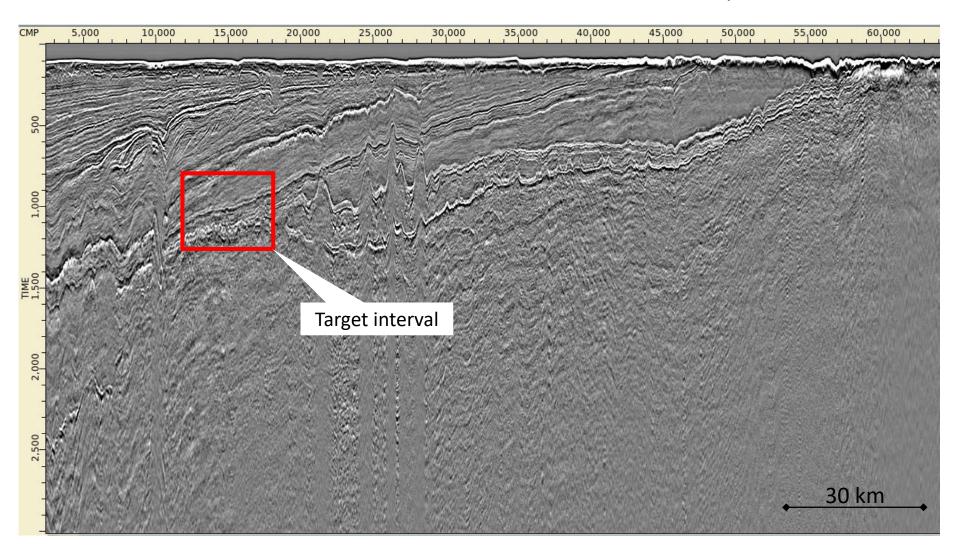
Before demultiple

Line 36 example showing brute NMO stack <u>before</u> demultiple



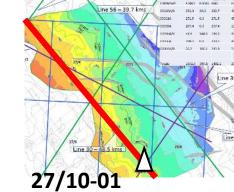
After SIP demultiple

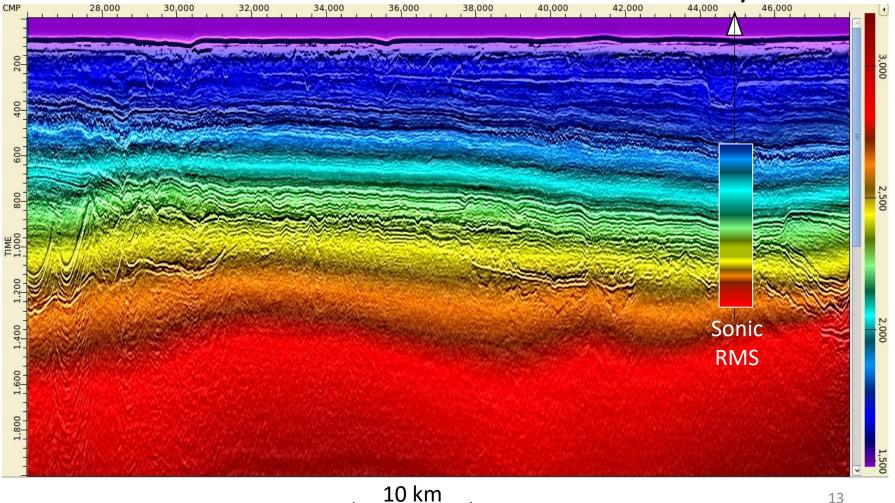
Line 36 example showing brute NMO stack <u>after</u> demultiple



Line 30 velocity update example **Original RMS velocities**

PSTM seismic with velocity overlay



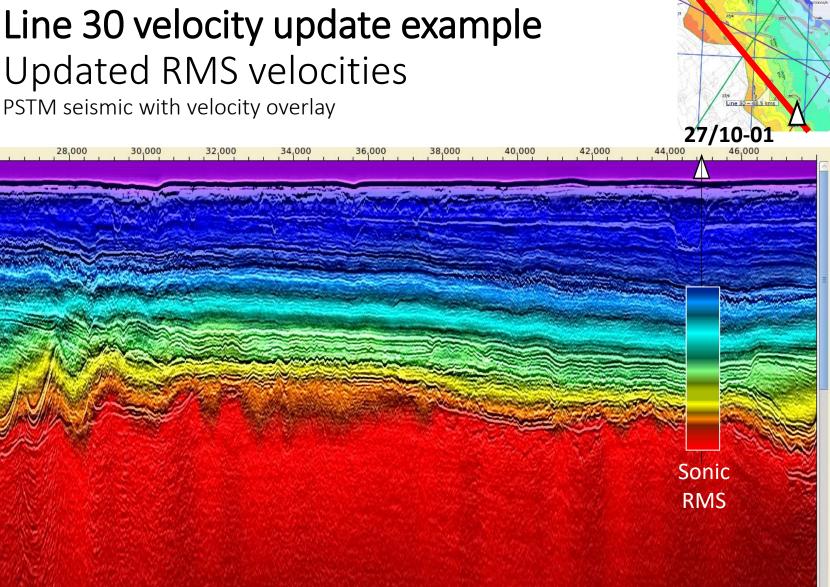


CMP

1,400

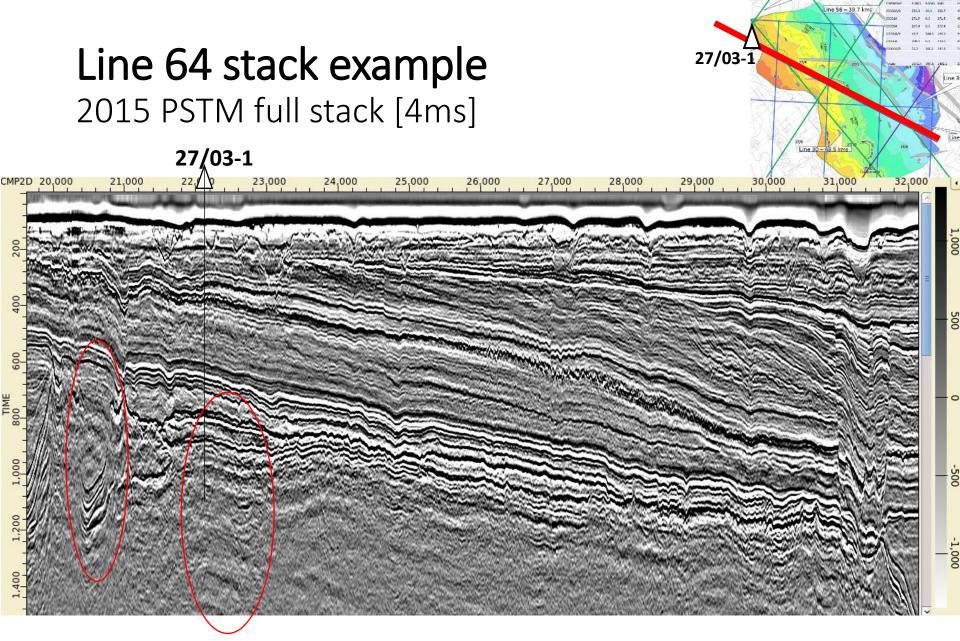
1,600

1,800

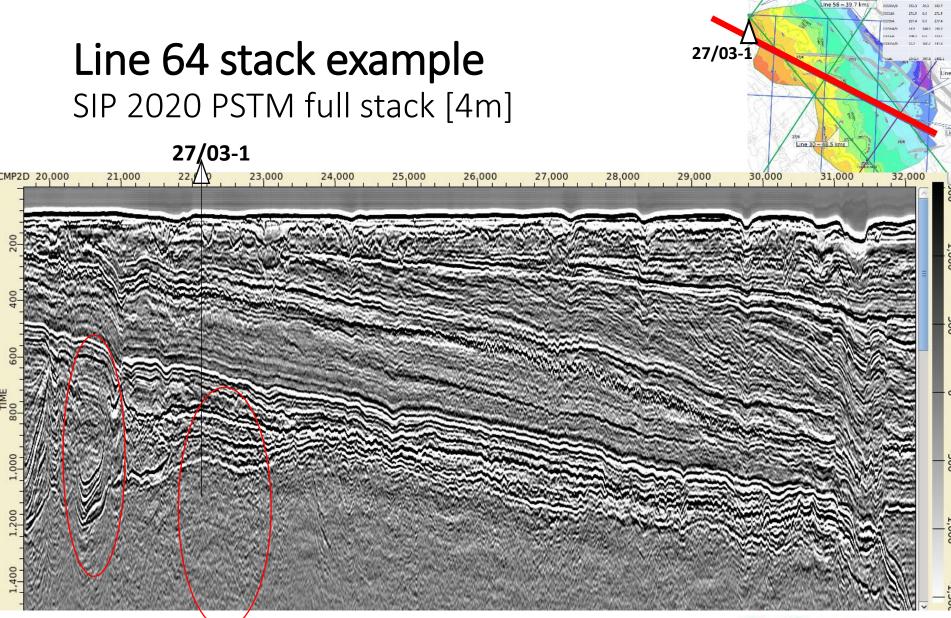


The velocities are modified to follow the trends observed at the wells and the updates are data-driven across the section to follow key lithological boundaries. 3,000

2,500

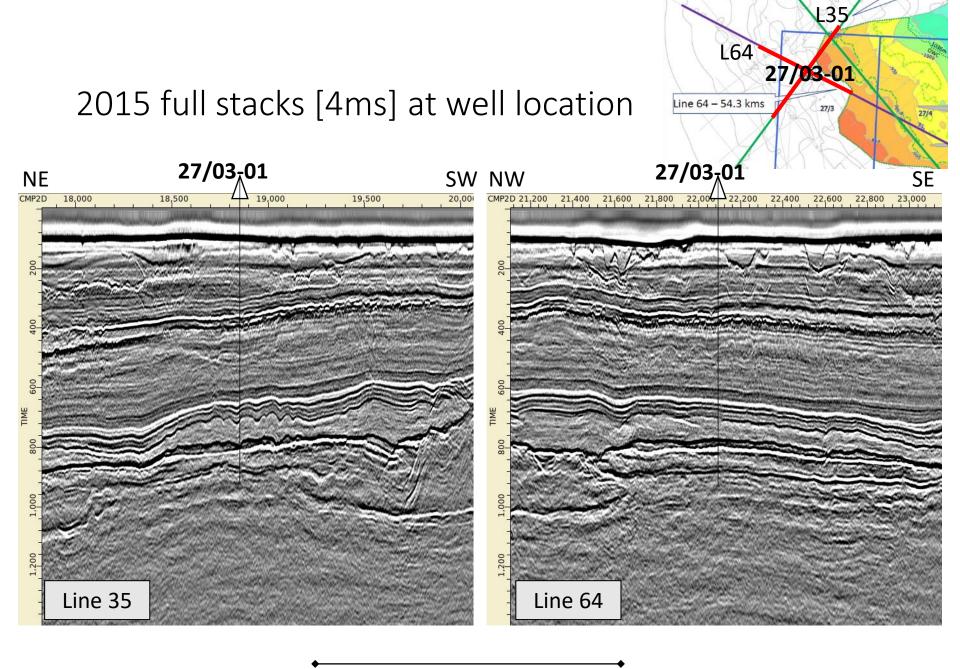


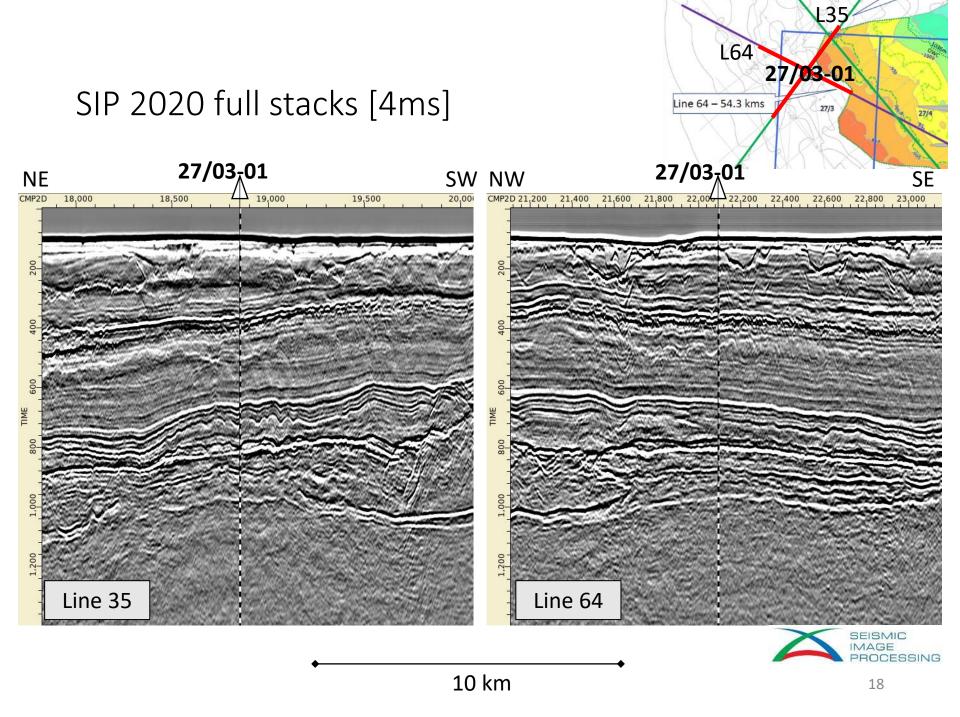
Low frequency multiple noise / reverberations in the WG stack.



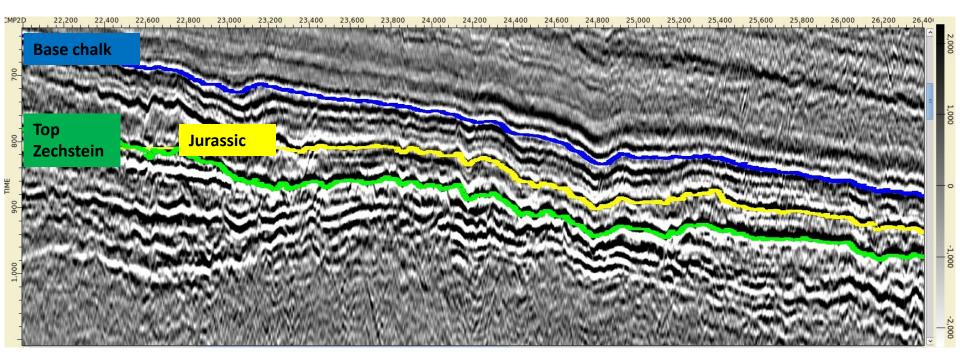
Attenuated lower frequency noise and improved resolution in the reservoir section.



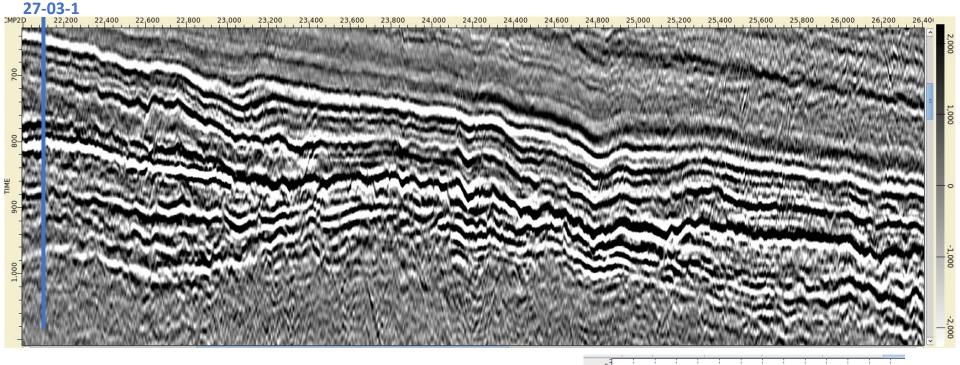




4ms vs 2ms example: Line 64 4ms reprocessed data with horizons



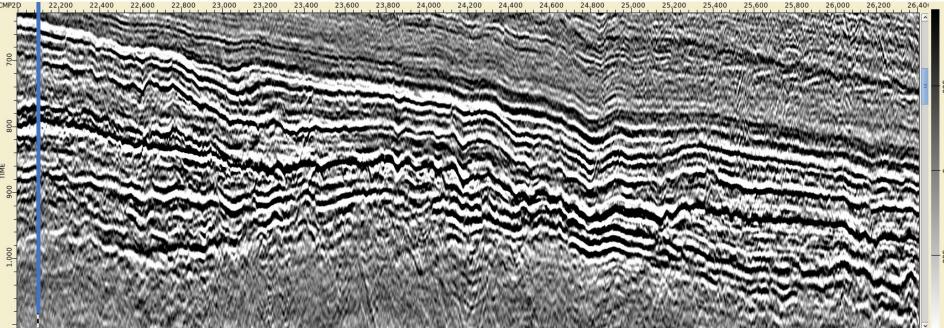
4ms vs 2ms example: Line 64 4ms reprocessed data



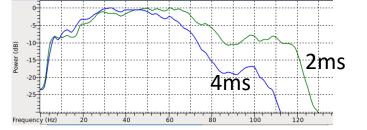


4ms vs 2ms example: Line 64 2ms reprocessed data



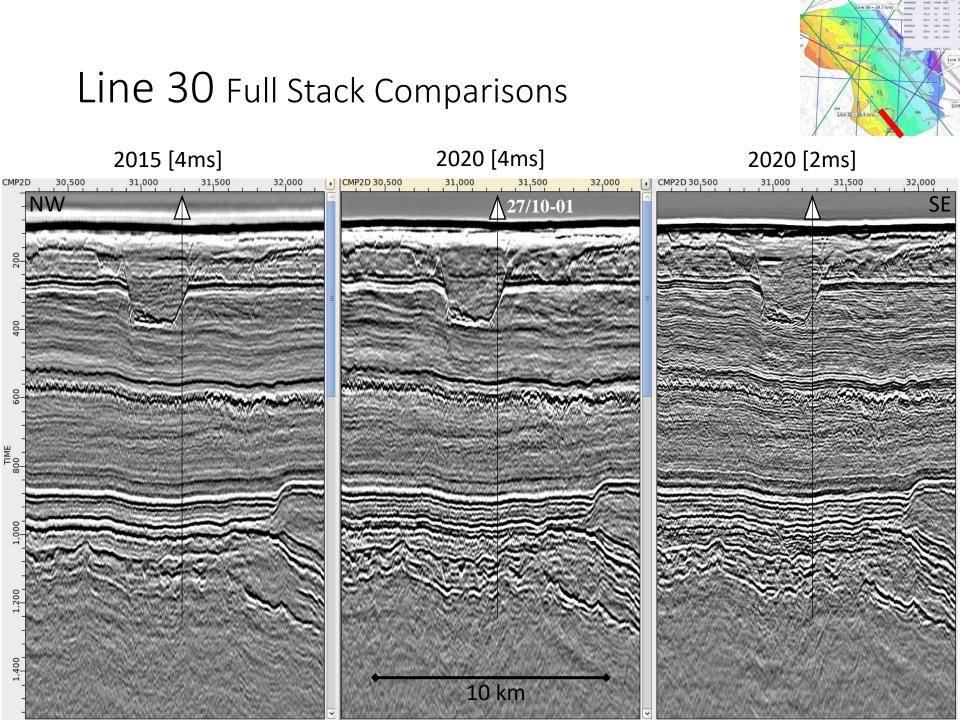


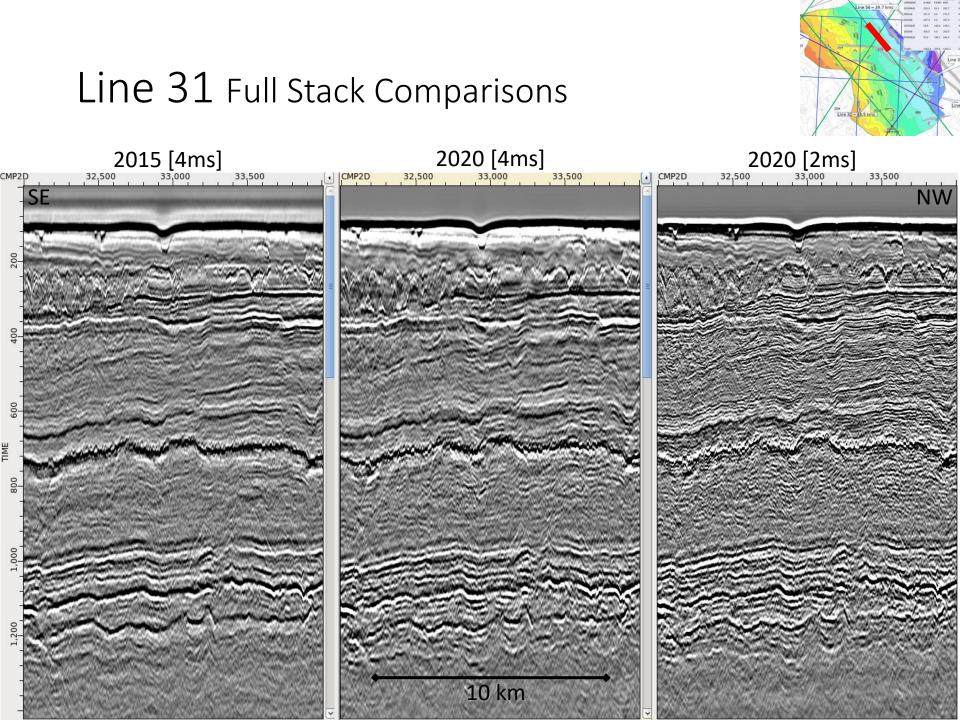
N.B the 2ms reprocessing uses the original SEG-D 2ms field records that extend to 250Hz frequency range. The bandwidth is extended to ~130Hz between 600-1200ms

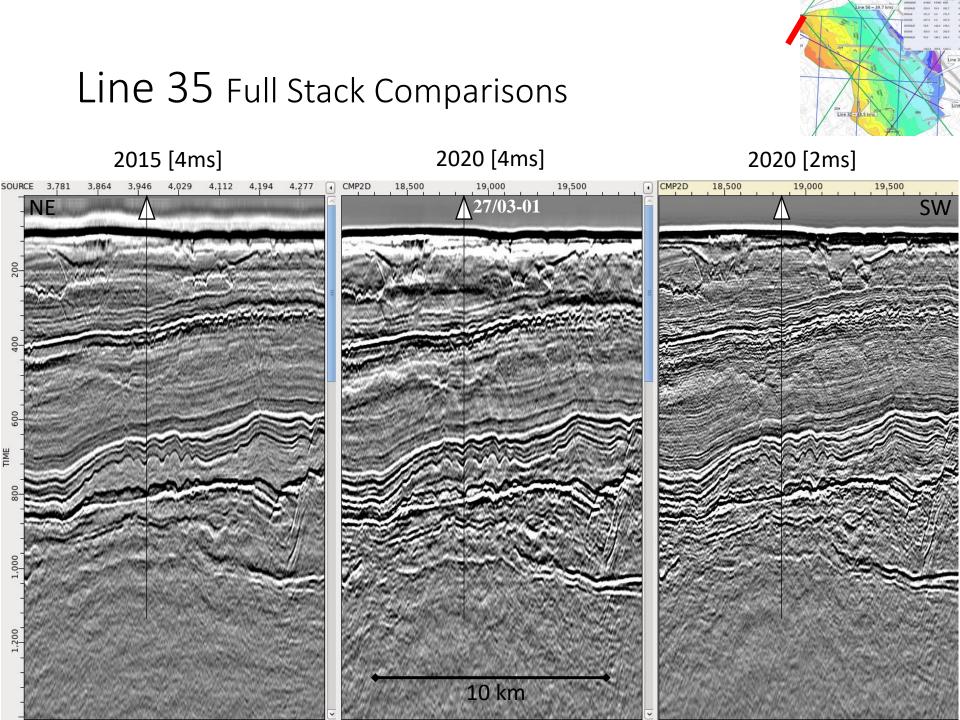


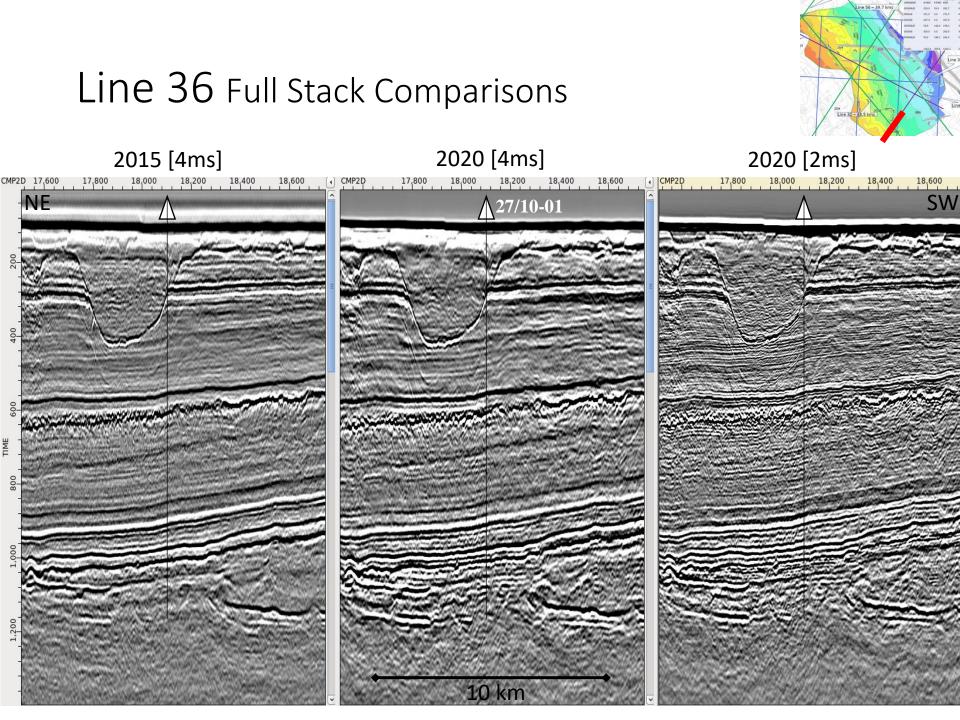
Full stack PSTM comparisons:

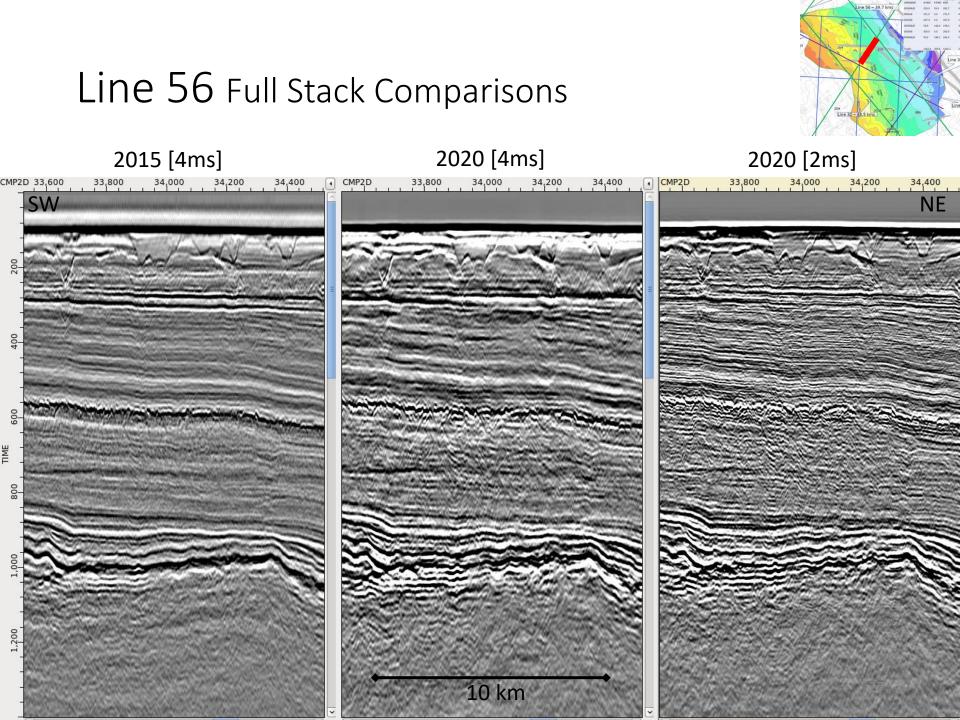
Zoomed 2D sections showing the comparisons between the 2015 OGA full stack with the SIP 2020 reprocessing at 4ms and 2ms.

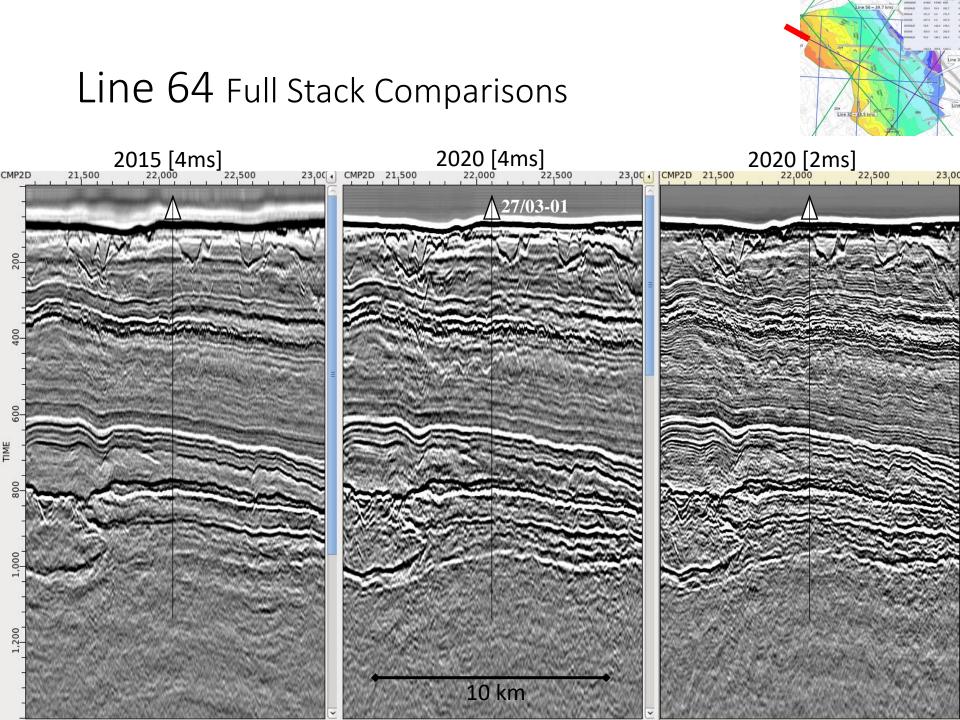












End